

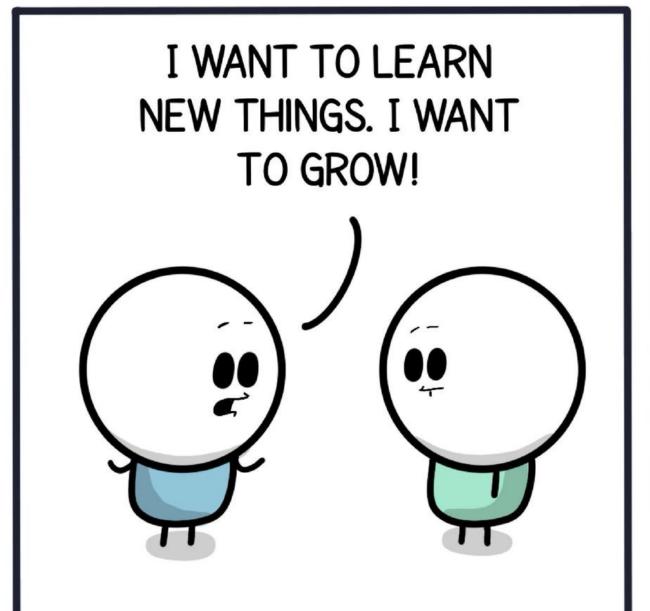


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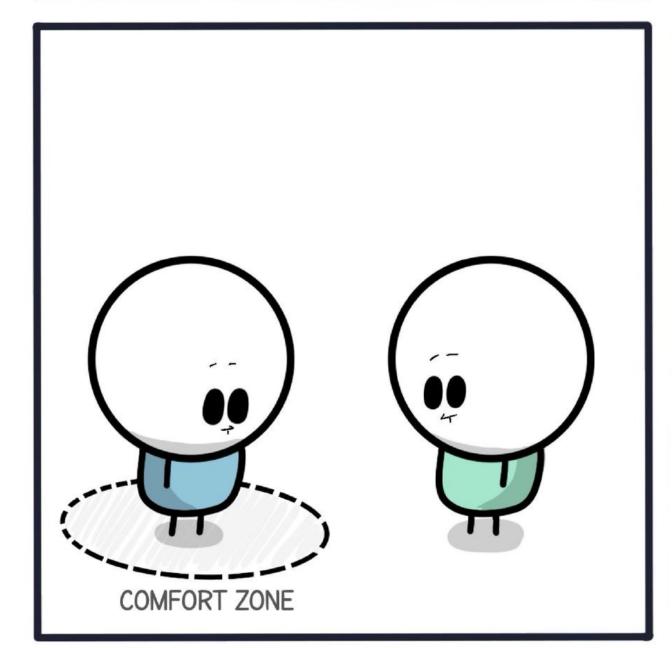
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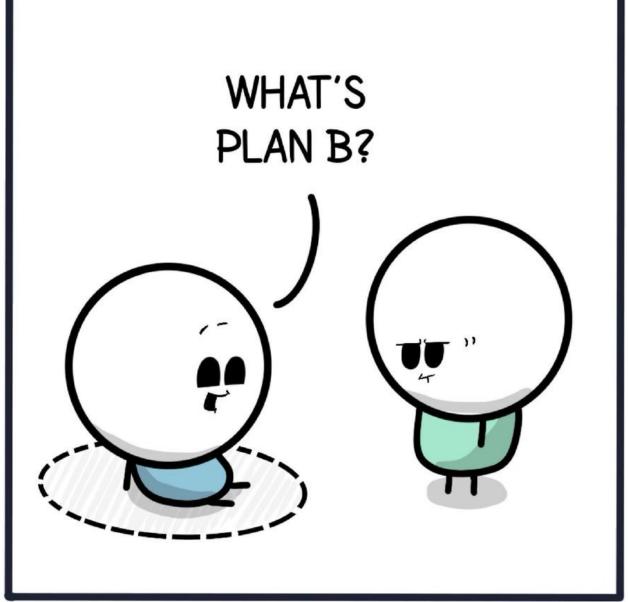


You?









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ORIGINAL IDEA

PLATFORM

POSTGRES IS NOT A DATABASE

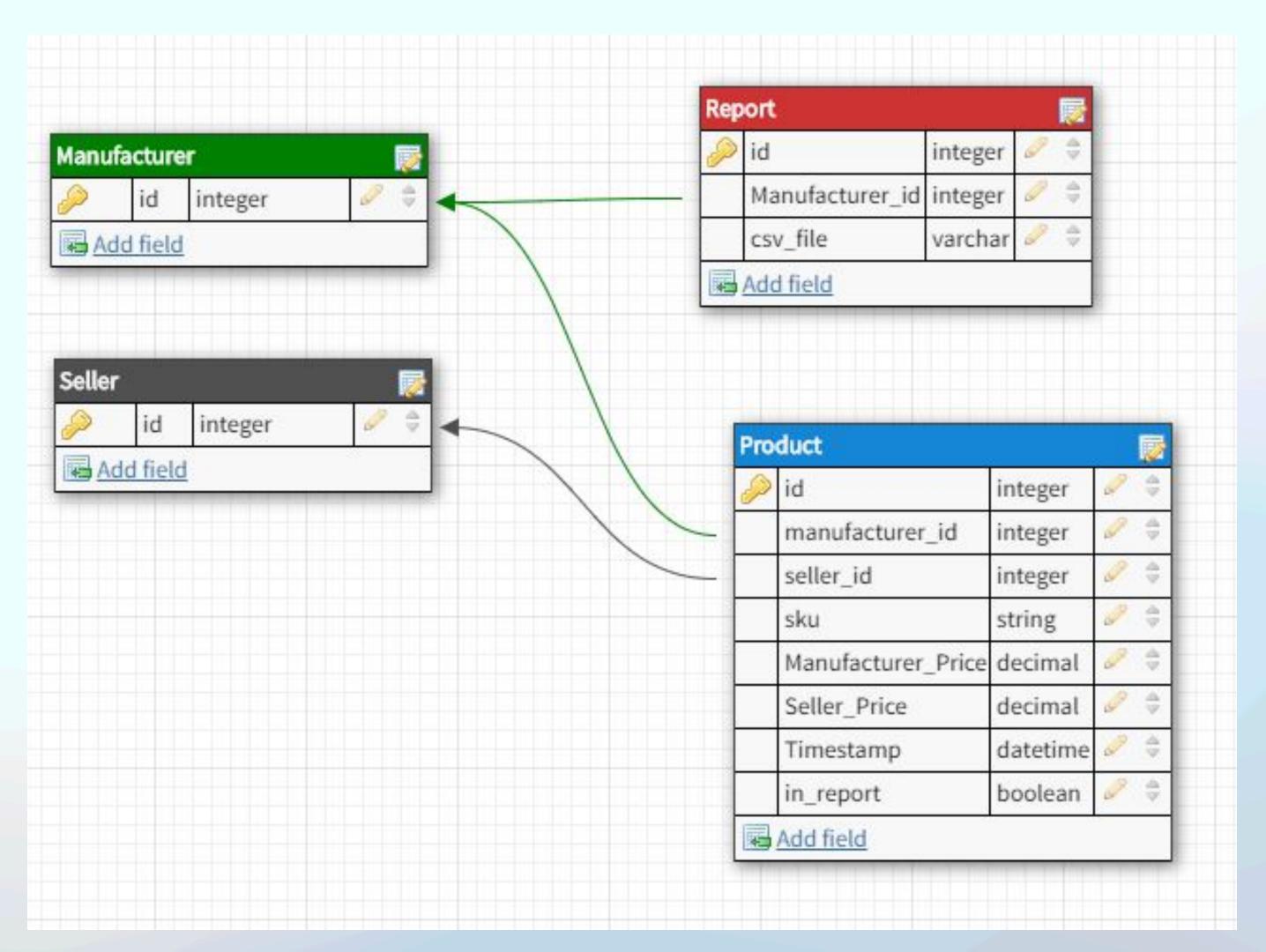
- A. BASIC NETWORK THEORY
- B. NETWORK LATENCY
- C. DISTRIBUTED SYSTEMS
- D. MOVING CLOSER TO DATA
- E. NO ORMS
- F. FUTURE ARCHITECTURES
- G. QUESTIONS/DISCUSSIONS



NETWORKLATENCY

Latency numbers every programmer should know

CONNECT TO POSTGRES



SEND QUERY

```
import psycopg2
# establishing the connection
conn = psycopg2.connect(
database="test",
  user='postgres',
  password='password',
  host='localhost',
  port= '5432'
```

SEND QUERY

sql = "'CREATE TABLE WORKER(

ID BIGSERIAL NOT NULL PRIMARY KEY,

NAME VARCHAR(100) NOT NULL,

COUNTRY VARCHAR(50) NOT NULL,

AGE INT,

SALARY FLOAT

)'''

cursor.execute(sql)

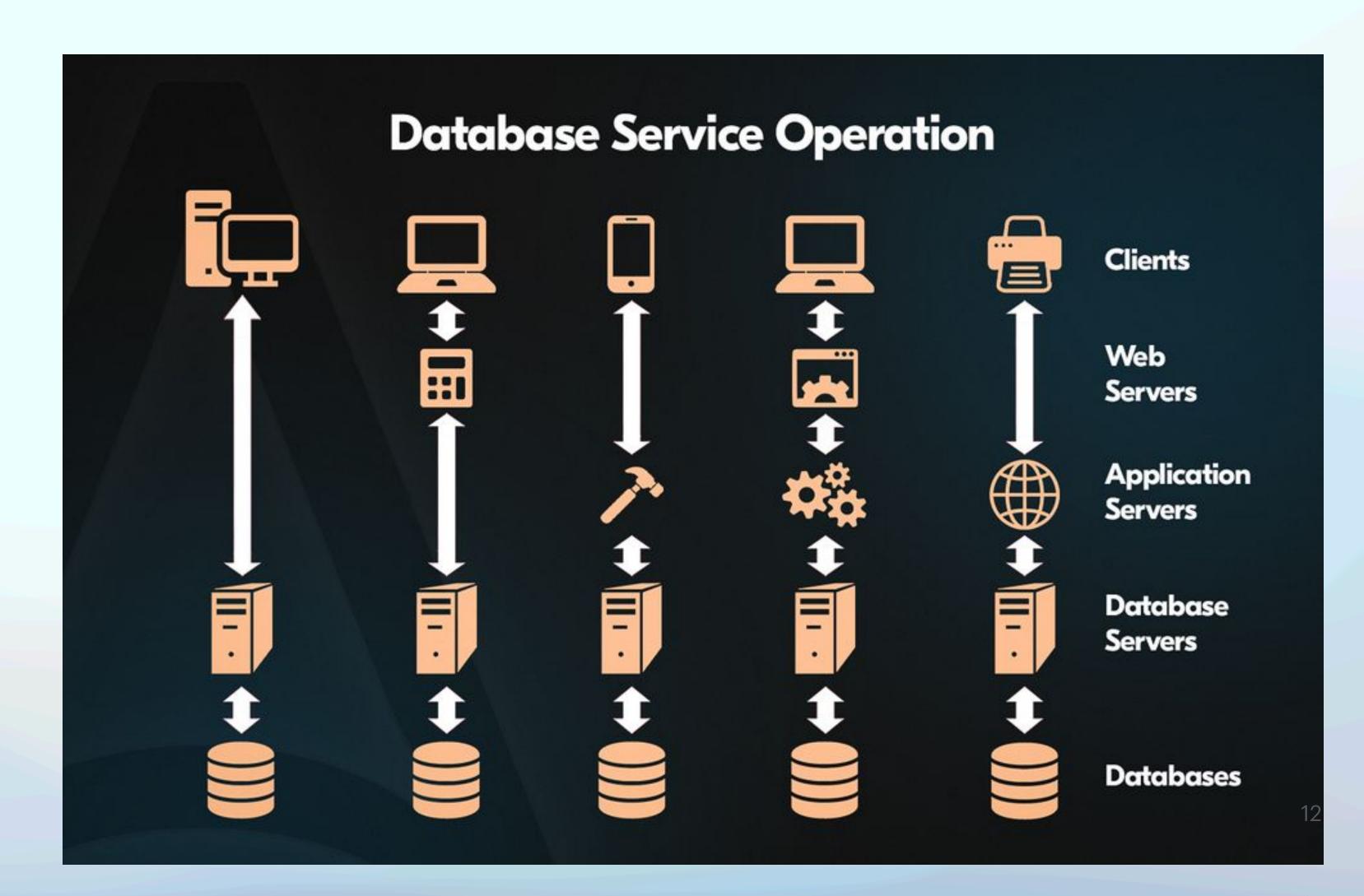
conn.close()

NETWORKLATENCY

Latency numbers every programmer should know

L1 cache reference 0.5	ns		
Branch mispredict 5	ns		
L2 cache reference 7	ns		
Mutex lock/unlock	ns		
Main memory reference	ns		
Compress 1K bytes with Zippy 3,000	ns	= 3	μs
Send 2K bytes over 1 Gbps network 20,000	ns	= 20	μs
SSD random read 150,000	ns	= 150	μs
Read 1 MB sequentially from memory 250,000	ns	= 250	μs
Round trip within same datacenter 500,000	ns	= 0.5	ms
Read 1 MB sequentially from SSD* 1,000,000	ns	= 1	ms
Disk seek 10,000,000	ns	= 10	ms
Read 1 MB sequentially from disk 20,000,000	ns	= 20	ms
Send packet CA->Netherlands->CA 150,000,000	ns	= 150	ms

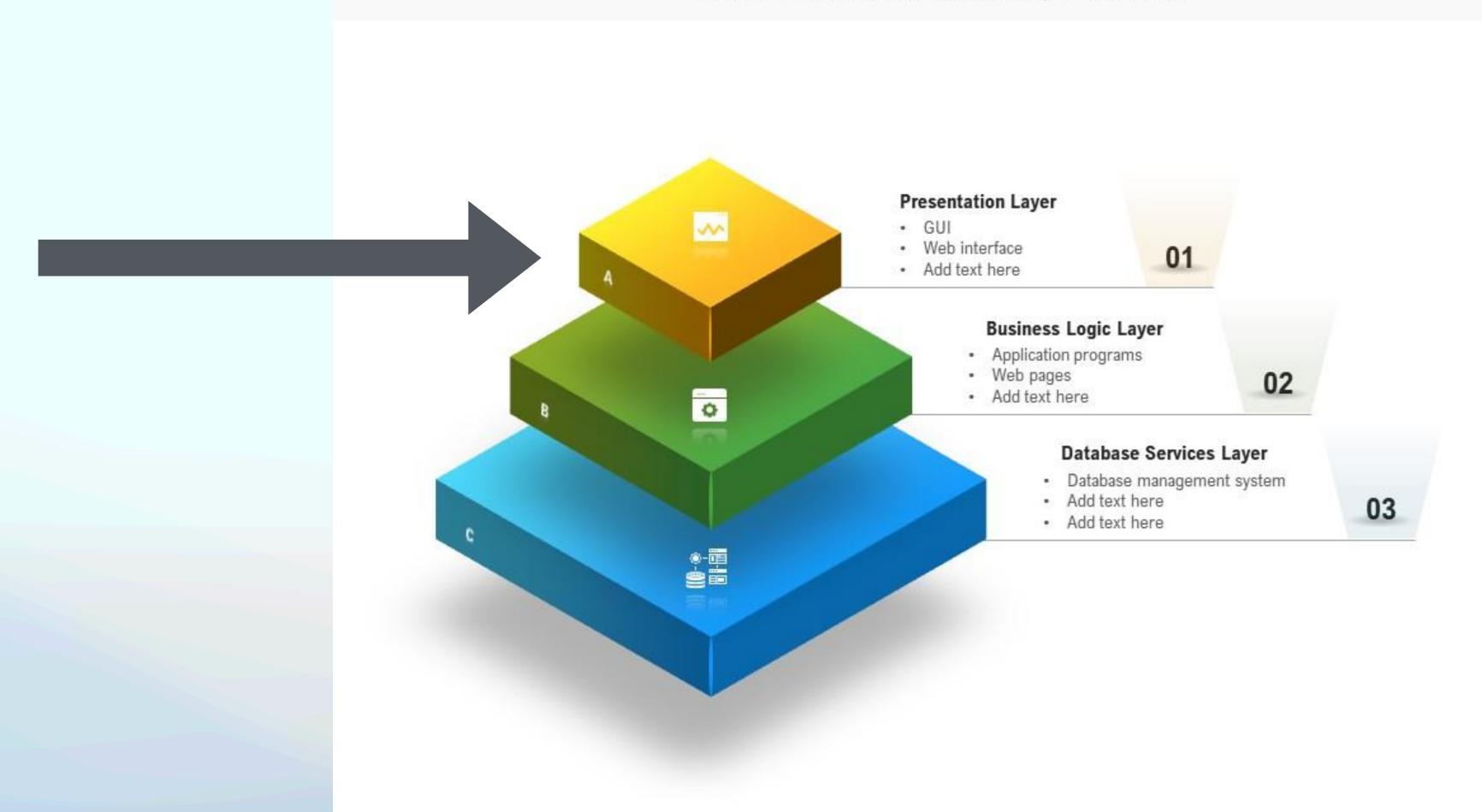
CONNECT TO POSTGRES



CONNECT TO POSTGRES

Three Layers of Client-Server Architecture in Database Management System

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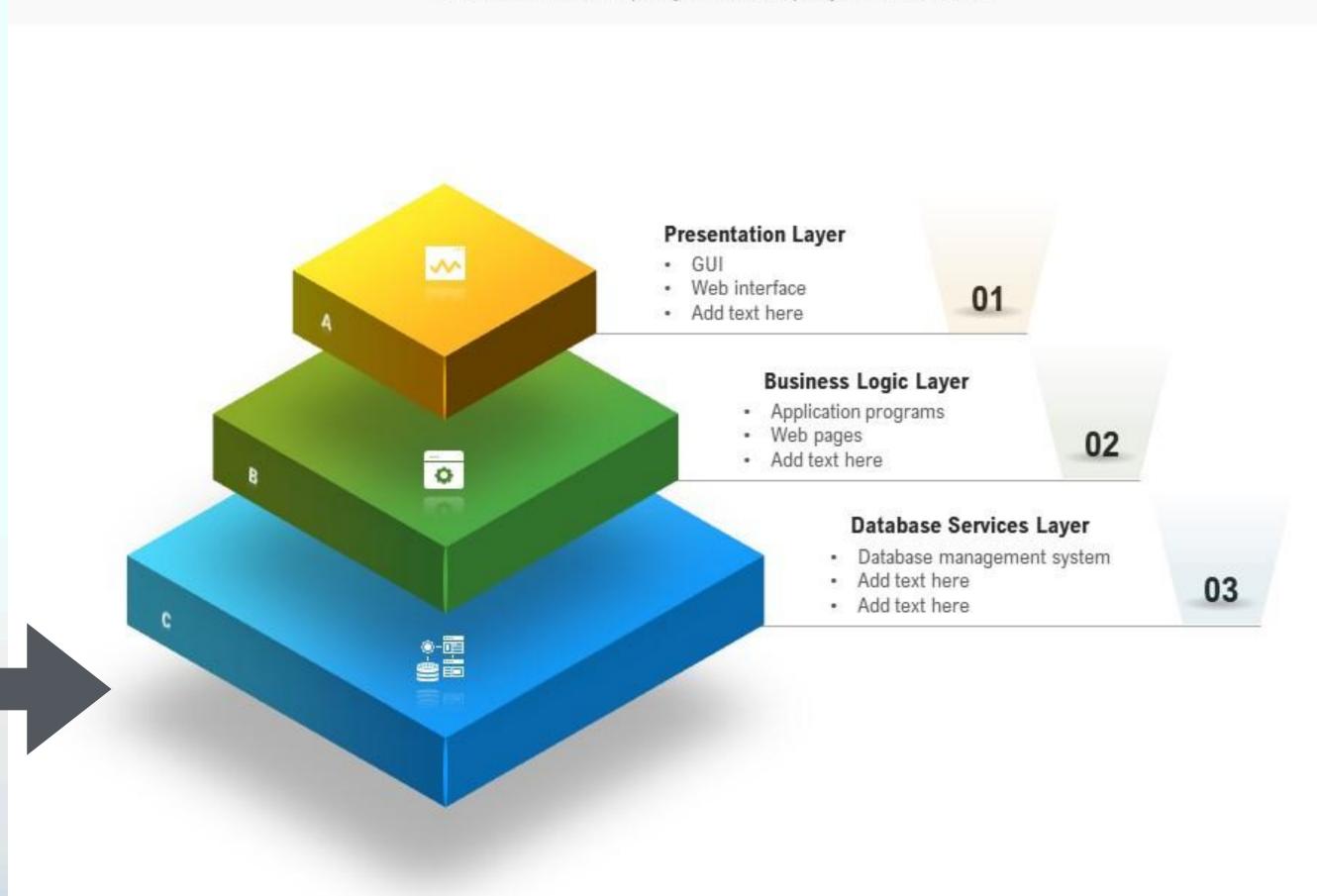


MODERNPYTHON

EMBED IN POSTGRES

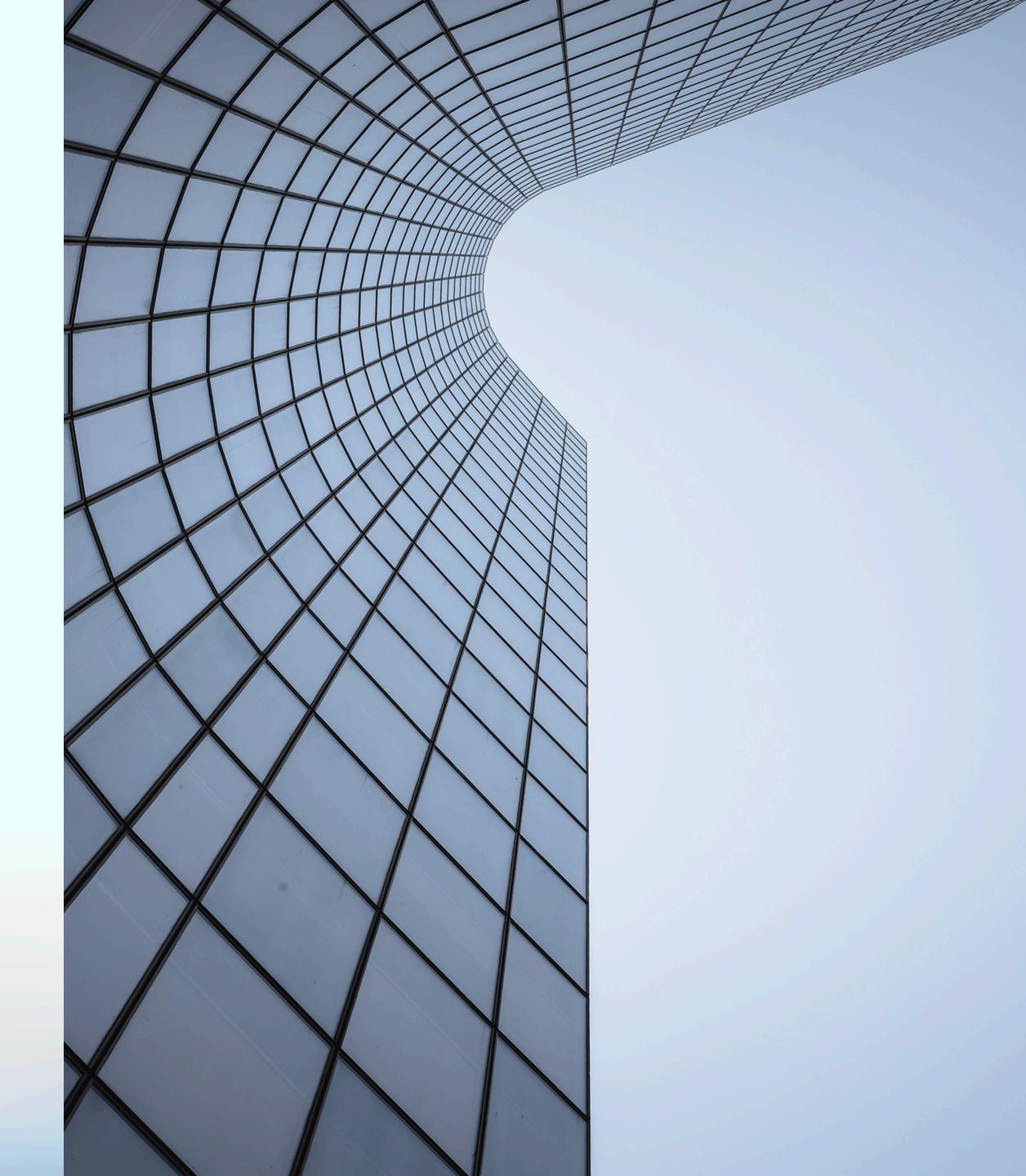
Three Layers of Client-Server Architecture in Database Management System

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PLATFORM

- A. BASIC NETWORK THEORY
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POSTGRES EXTENSIONS

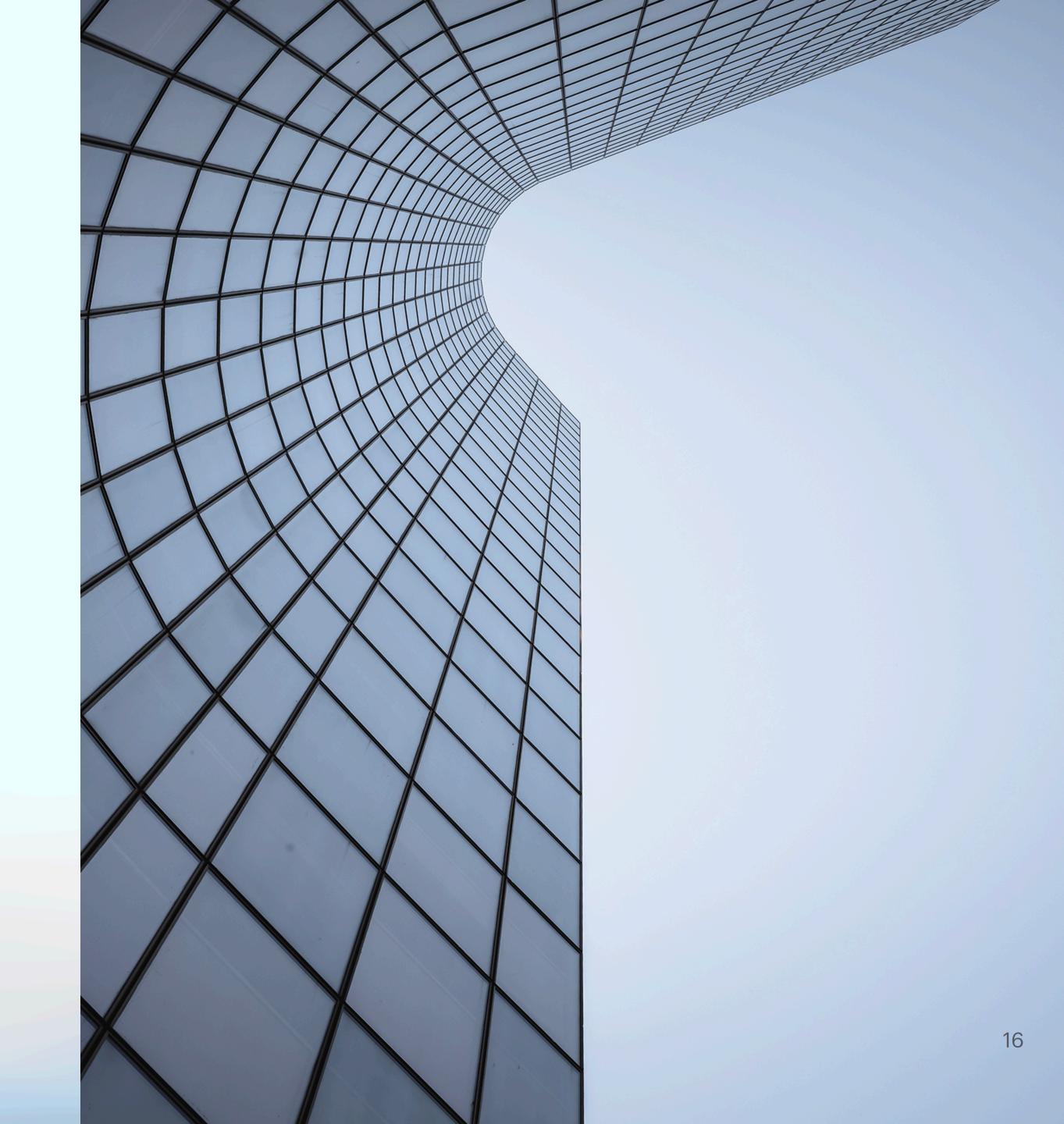
CREATE EXTENSION

WHAT IS AN EXTENSION

LANGUAGES/PACKAGES

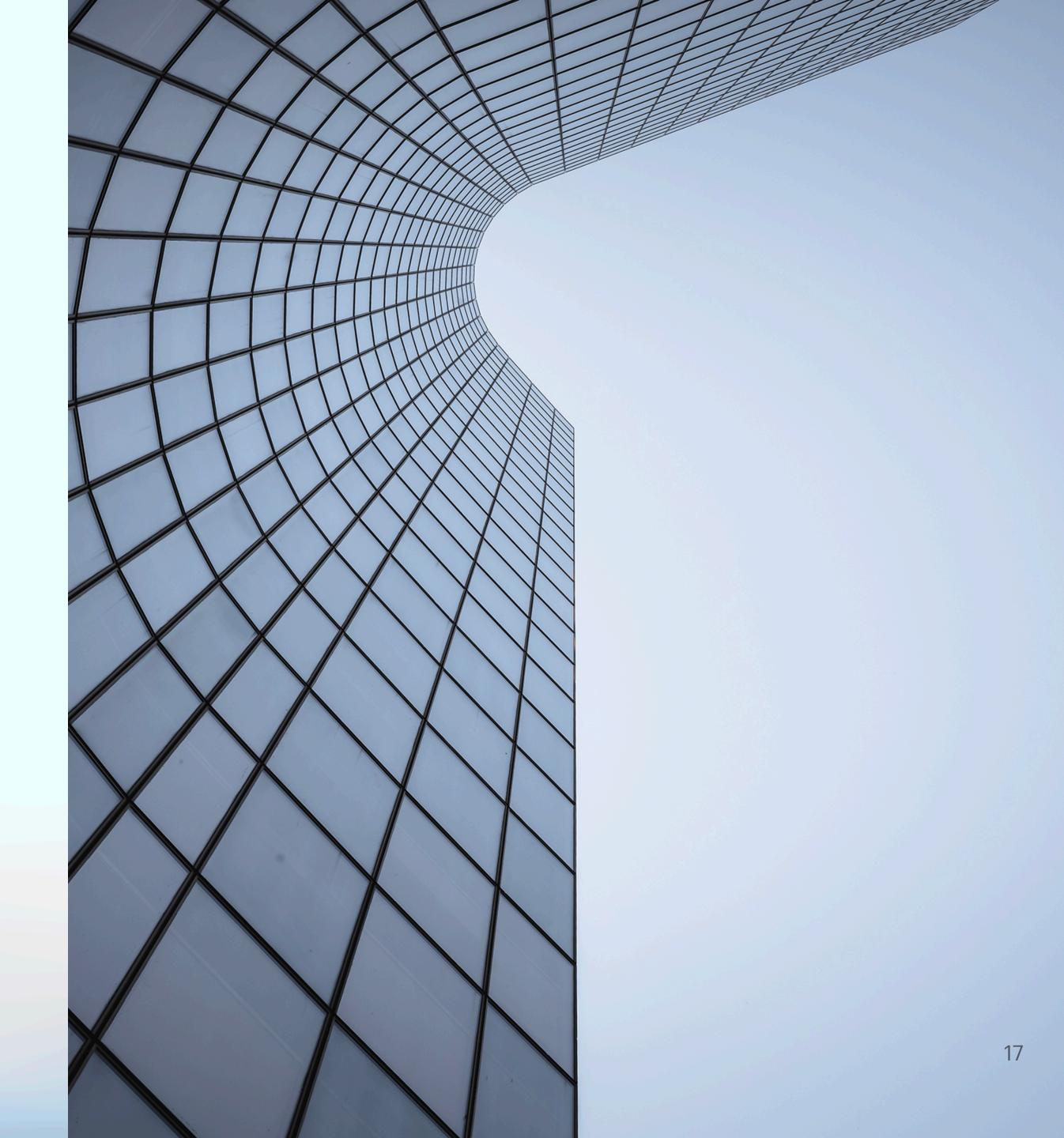
COMPILE/BUILD

SYNTAX REQUIREMENTS

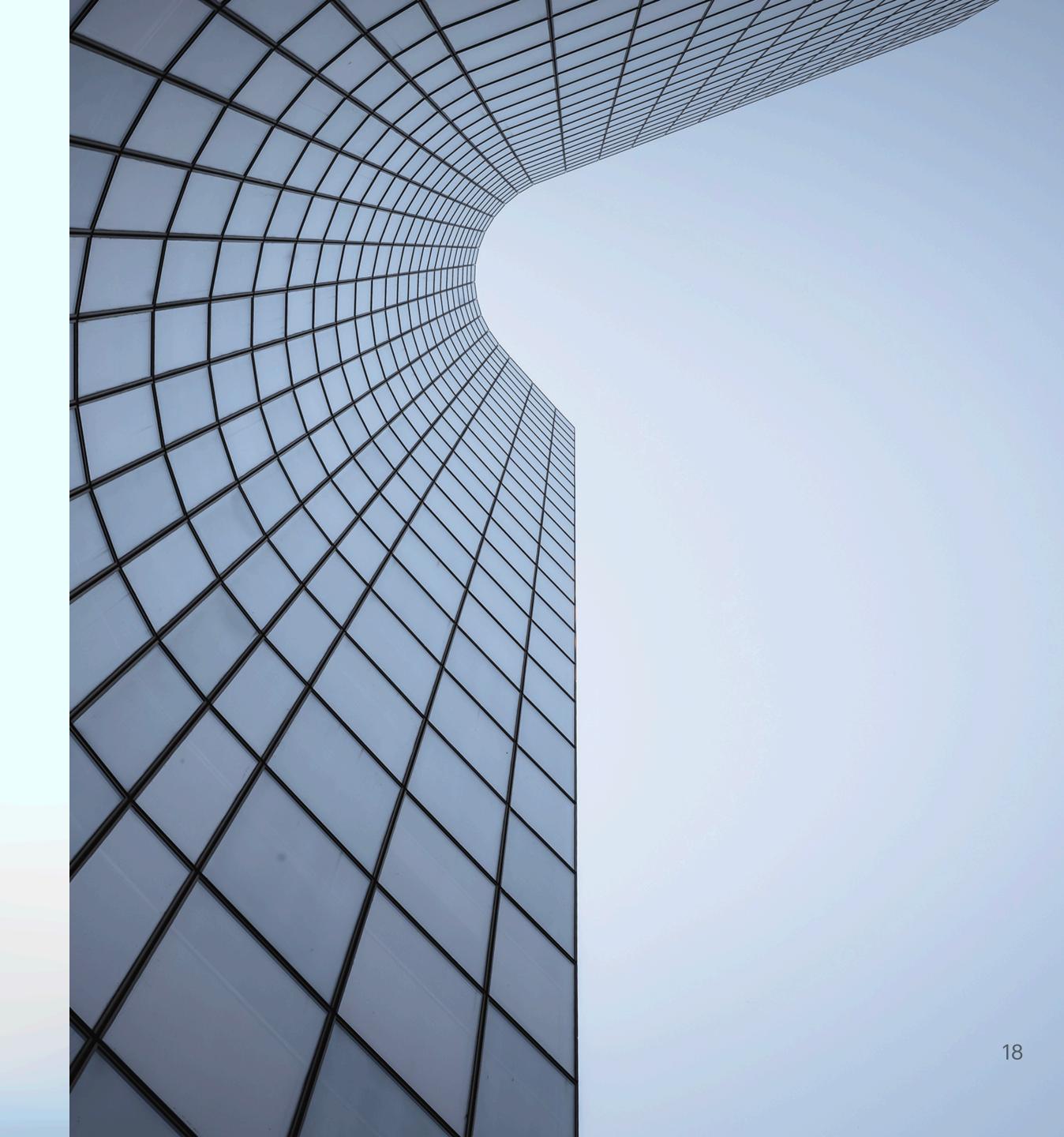


MY JOURNEY

Anup Sharma



PL/PYTHON



Safety and Efficiency Matter

DYNAMIC vs COMPILED LANGUAGES



Why Rust?

A brief overview of Rust as a programming language

Showcasing its feature in comparison with C

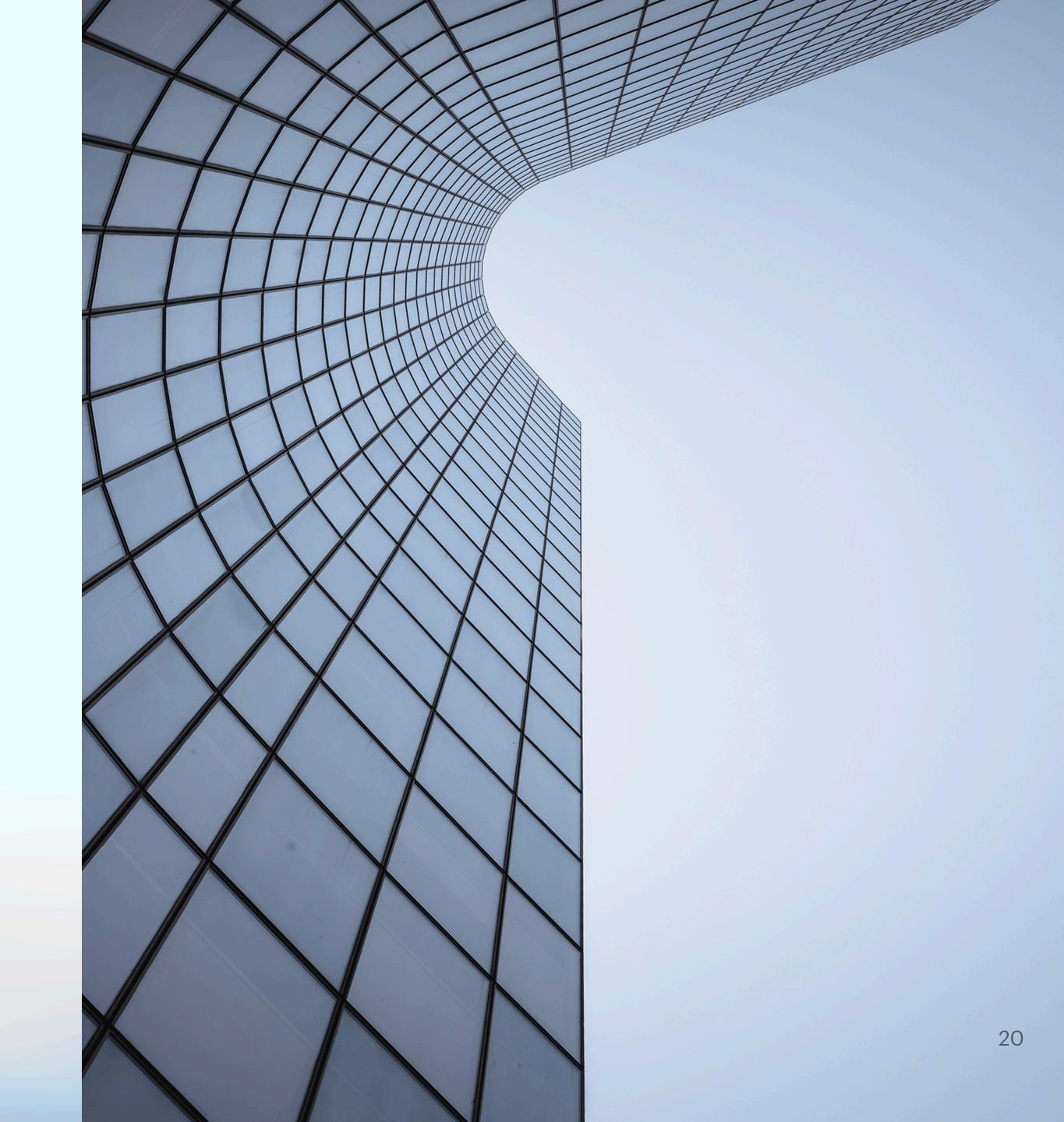
Modern Compiled Language

Safety by Construction

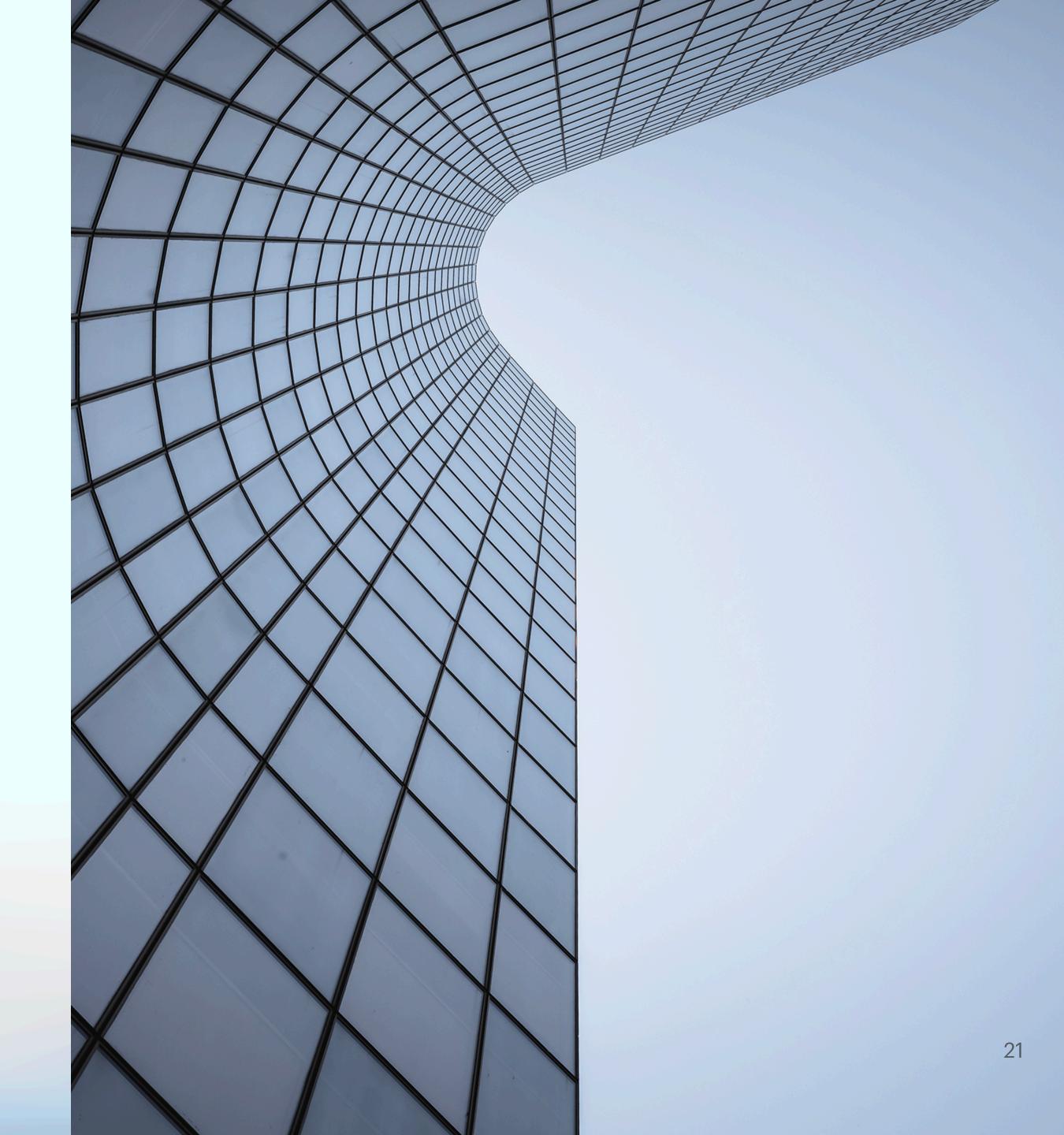
Low Level Control

Compatibility with C

Tooling (pkgs, build, testing)



PL/RUST



INTRO TO PGRX

Extensions framework for PostgreSQL

- PGRX exposes the PostgreSQL C API via safe Rust code, removing many opportunities for crash or corruption
- PGRX Rust code is compiled and runs close to the speed of C, and many times faster than code in a PL/ dynamic language
- PGRX helps out with your development process; from auto-creating SQL objects, to testing and packaging your extension
- PGRX makes high performance PostgreSQL Extensions more accessible

HOW TO USE IT

A fully managed development environment ...

- cargo pgrx new: Create new extensions quickly
- cargo pgrx init: Install new (or register existing) PostgreSQL installs
- cargo pgrx run: Run your extension and interactively test it in psql (or pgcli)
- cargo pgrx test: Unit-test your extension across multiple PostgreSQL versions
- cargo pgrx package: Create installation packages for your extension

BENEFITS

Target Multiple Postgres Versions

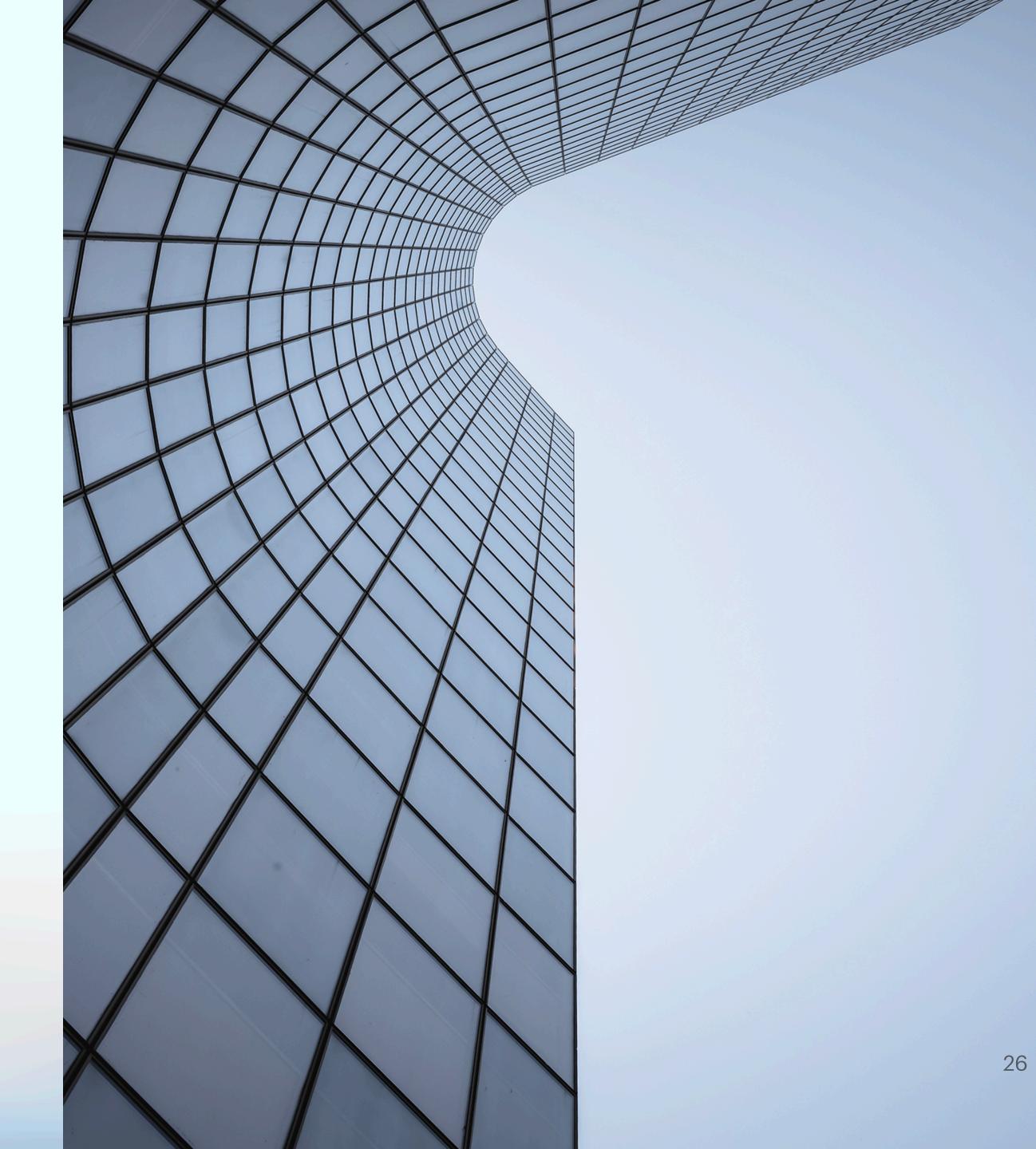
- Support from Postgres 12 to Postgres 17 from the same codebase
- Use Rust feature gating to use version-specific APIs
- Seamlessly test against all versions

SAFETY FEATURES

PL/Rust

- Translates Rust panic! into Postgres ERROR that abort the transaction, not the process
- Memory Management follows Rust's drop semantics, even in the face of panic! and elog(ERROR)
- #[pg_guard] procedural macro to ensure the above
- Postgres Datums are Option<T> where T: FromDatum
- NULL Datums are safely represented as Option::<T>::None

BENCHMARK RESULTS

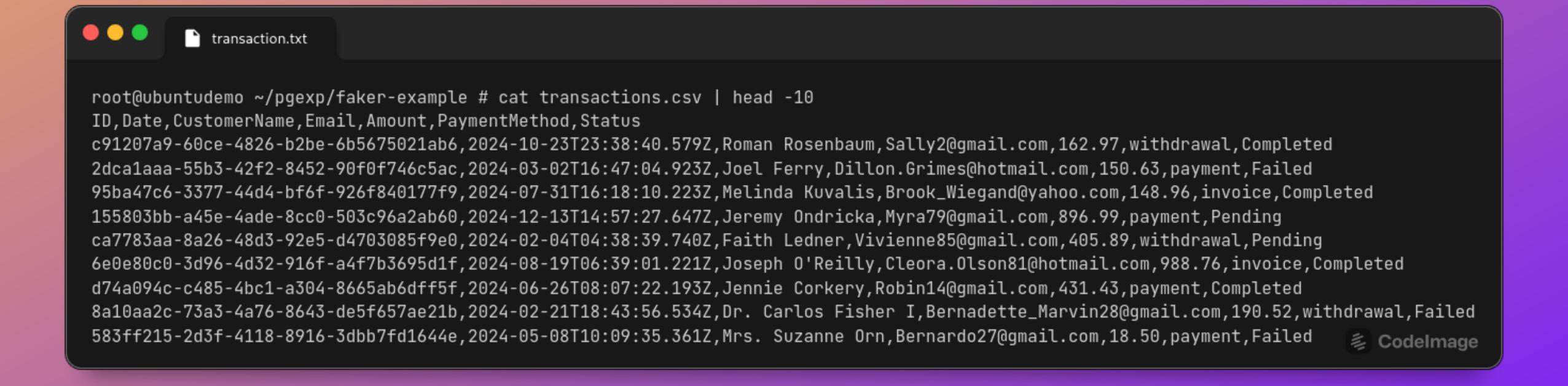


FAKE DATA SIMULATION

FAKER-JS ~ 1M RECORDS

```
Js index.js
const { faker } = require('@faker-js/faker');
const fs = require('fs');
function generateTransaction() {
    return [
        faker.string.uuid(), // Unique ID
        faker.date.past().toISOString(), // Date
        faker.person.fullName(), // Customer Name
        faker.internet.email(), // Email
        faker.finance.amount(10, 1000, 2), // Amount
        faker.finance.transactionType(), // Payment Method
        faker.helpers.arrayElement(['Pending', 'Completed', 'Failed']), // Status
function generateTransactions(num) {
    const transactions = [];
    for (let i = 0; i < num; i++) {
        transactions.push(generateTransaction());
        if (i % 100000 \equiv 0) {
            console.log(`Generated ${i} transactions...`);
    return transactions;
// Generate 1 million transactions
const totalTransactions = 1_000_000;
const transactions = generateTransactions(totalTransactions);
// Convert to CSV format
const header = 'ID,Date,CustomerName,Email,Amount,PaymentMethod,Status\n';
const csvContent = transactions.map(t \Rightarrow t.join(',')).join('\n');
// Save to a CSV file
fs.writeFileSync('transactions.csv', header + csvContent);
console.log(`Successfully generated ${totalTransactions} transactions and saved to transactions are
```

This is how the data looks like



```
🔽 setup.sh
root@ubuntudemo ~/pgexp/fastrx/db-bench-net-latency # cat setup.sh
#!/bin/bash
# Check if PostgreSQL is installed
check_installed() {
    if ! command -v psql &> /dev/null; then
        echo "PostgreSQL is NOT installed. Please install it first."
        exit 1
    fi
    echo "PostgreSQL is installed."
# Check if PostgreSQL service is running
check_running() {
    if ! pg_isready -q; then
        echo "PostgreSQL is NOT running. Please start the service."
        exit 1
    fi
    echo "PostgreSQL is running."
# Run checks
check_installed
check_running
# Proceed with database setup
echo "Setting up PostgreSQL database..."
sudo -u postgres psql -t -c 'CREATE DATABASE test_transaction'
sudo -u postgres psql test_transaction -t < create.sql
sudo -u postgres psql test_transaction -t -c '\timing' -c "\\copy store_nx FROM 'transactions.csv' WITH (FORMAT csv, HEADER true, DELIMITER ',');"
echo "Done!"
```

MOVING AVERAGE

```
■ local_benchmark.out
(myenv) root@ubuntudemo ~/pgexp/fastrx/db-bench-net-latency # python local_benchmark.py
Connected to the database
Locally
Time taken for compute: 0:00:01.809840
Weekly Average Amount:
EventDate
2024-01-21
             501.803721
            497.677958
2024-01-28
            499.782711
2024-02-04
2024-02-11
            501.733576
2024-02-18
            496.229913
2024-02-25 505.429129
             501.428493
2024-11-24
             500.53383
2024-12-01
2024-12-08
             497.118089
2024-12-15
             501.233535
2024-12-22
             500.513281
             503.490907
2024-12-29
             500.266006
2025-01-05
             497.63711
2025-01-12
2025-01-19
             500.506667
Freq: W-SUN, Name: Amount, dtype: object
Database connection closed.
```

OVER THE NETWORK

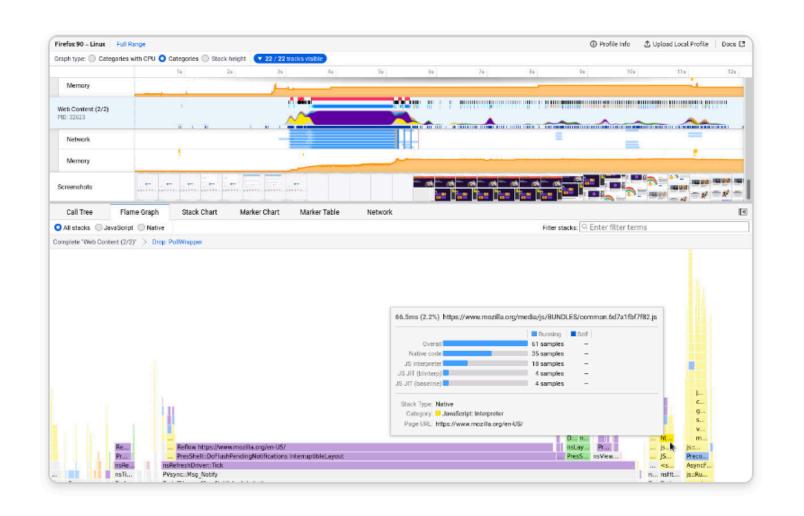
```
remote_benchmark.out
> python remote_benchmark.py
Connected to the database
Remote
Time taken for compute: 0:00:12.636833
Weekly Average Amount:
EventDate
2024-01-21 501.803721
           497.677958
2024-01-28
2024-02-04
           499.782711
           501.733576
2024-02-11
2024-02-18 496.229913
2024-02-25 505.429129
            501.428493
2024-11-24
            500.53383
2024-12-01
2024-12-08
            497.118089
            501.233535
2024-12-15
2024-12-22
            500.513281
           503.490907
2024-12-29
2025-01-05
           500.266006
2025-01-12
            497.63711
2025-01-19
           500.506667
Freq: W-SUN, Name: Amount, dtype: object
Database connection closed.
```

```
remote_benchmark.out
> sudo perf record -g ../../test_transaction/trans/bin/python remote_benchmark.py
Connected to the database
Remote
Time taken for compute: 0:00:12.616733
Weekly Average Amount:
EventDate
2024-01-21
             501.803721
2024-01-28
             497.677958
2024-02-04
             499.782711
2024-02-11
             501.733576
2024-02-18
            496.229913
2024-12-29
             503.490907
2025-01-05
             500.266006
2025-01-12
             497.63711
2025-01-19
             500.506667
Freq: W-SUN, Name: Amount, dtype: object
Database connection closed.
[ perf record: Woken up 6 times to write data ]
[ perf record: Captured and wrote 1.969 MB perf.data (14753 samples) ]
```

Firefox Profiler — Web app for Firefox performance analysis



Capture a performance profile. Analyze it. Share it. Make the web faster.



+ Install the Chrome extension

? Documentation

Use the <u>Firefox Profiler extension for Chrome</u> to capture performance profiles in Chrome and analyze them in the Firefox Profiler. Install the extension from the Chrome Web Store.

Once installed, use the extension's toolbar icon or the shortcuts to start and stop profiling. You can also export profiles and load them here for detailed analysis.

Load existing profiles

You can **drag and drop** a profile file here to load it, or:

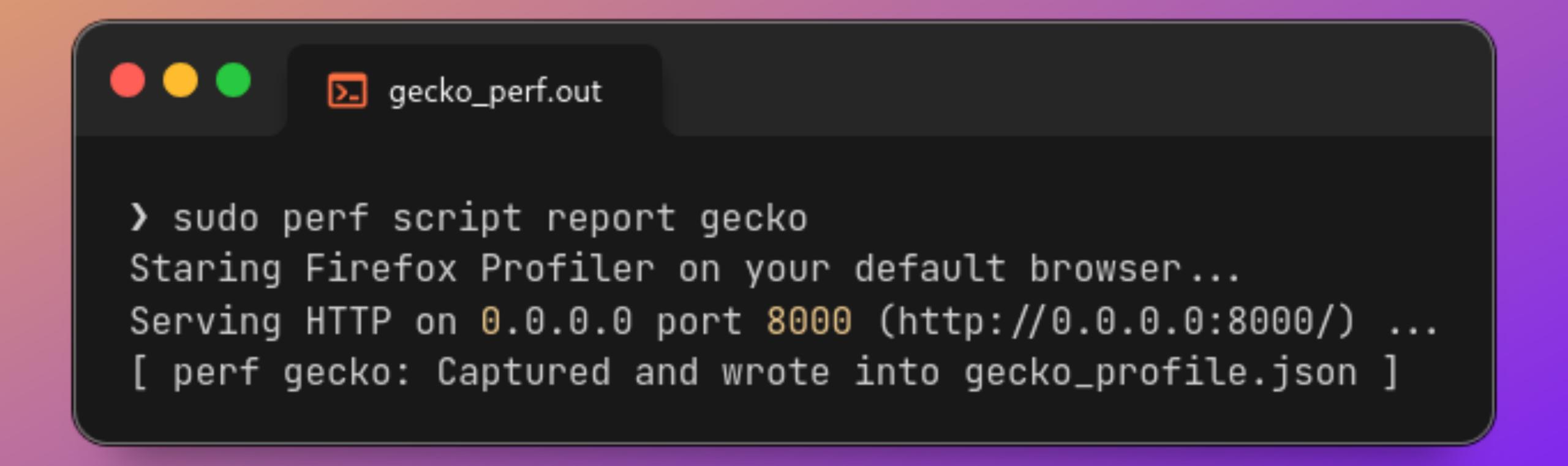
Load a profile from file Load a profile from a URL

The Firefox Profiler can also import profiles from other profilers, such as <u>Linux perf</u>, <u>Android SimplePerf</u>, the Chrome performance panel, <u>Android Studio</u>, or any file using the <u>dhat format</u> or <u>Google's Trace Event Format</u>. <u>Learn how to write your own importer</u>.

Your recent uploaded recordings

No profile has been uploaded yet!

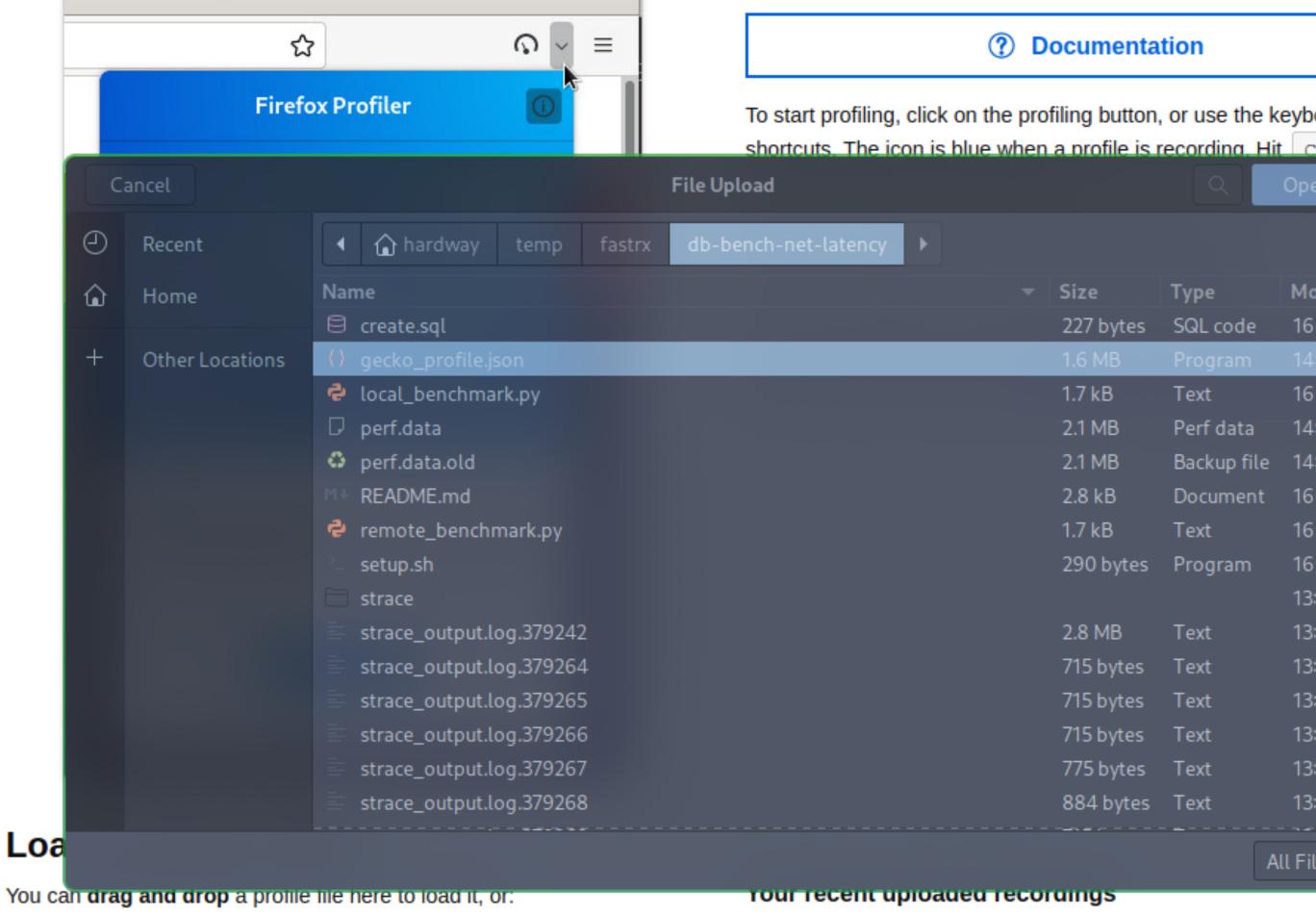
GSOC PROJECT



GSOC PROJECT

Firefox Profiler — Web app for Firefox performance analysis

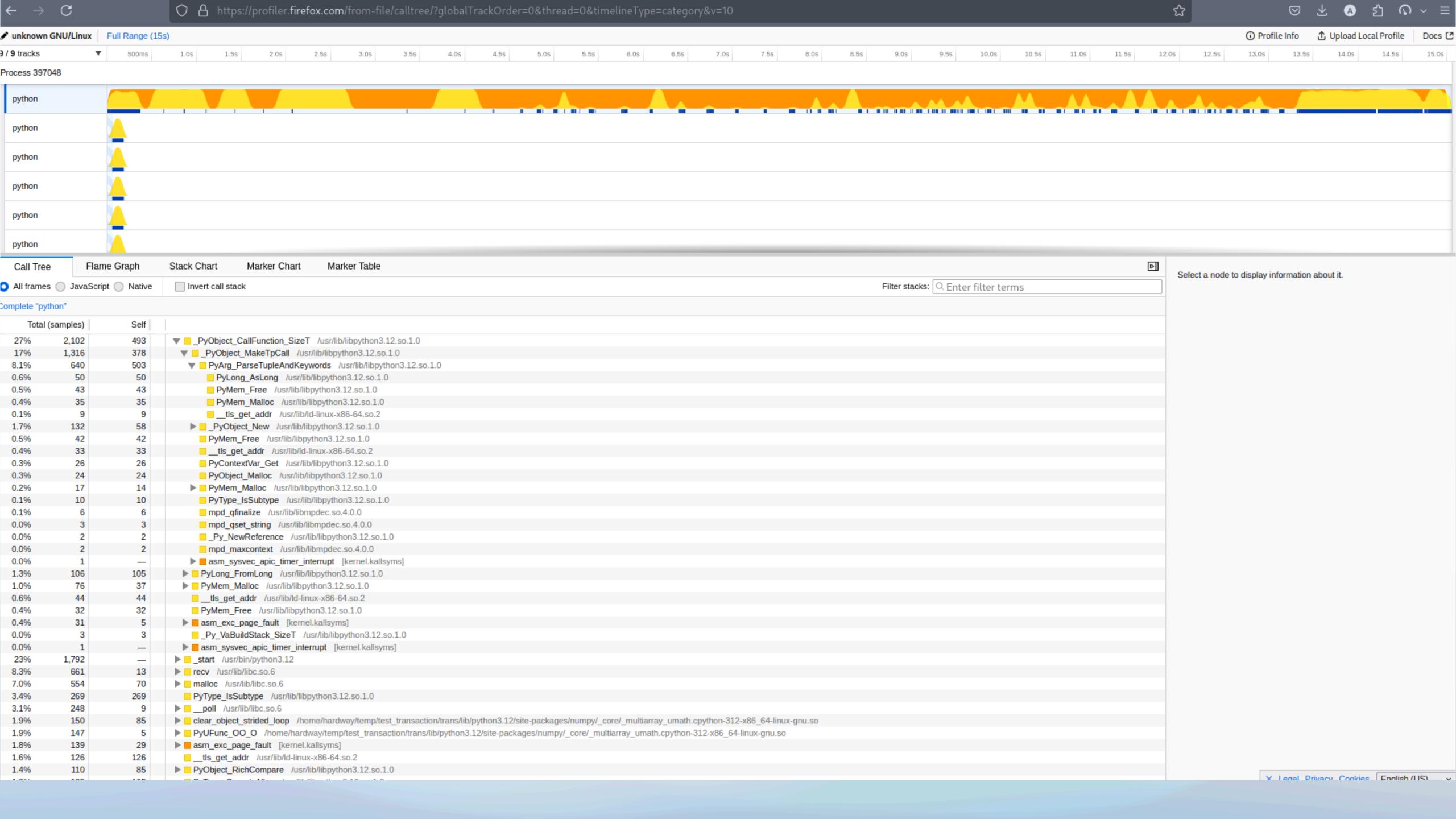
Capture a performance profile. Analyze it. Share it. Make the web faster.

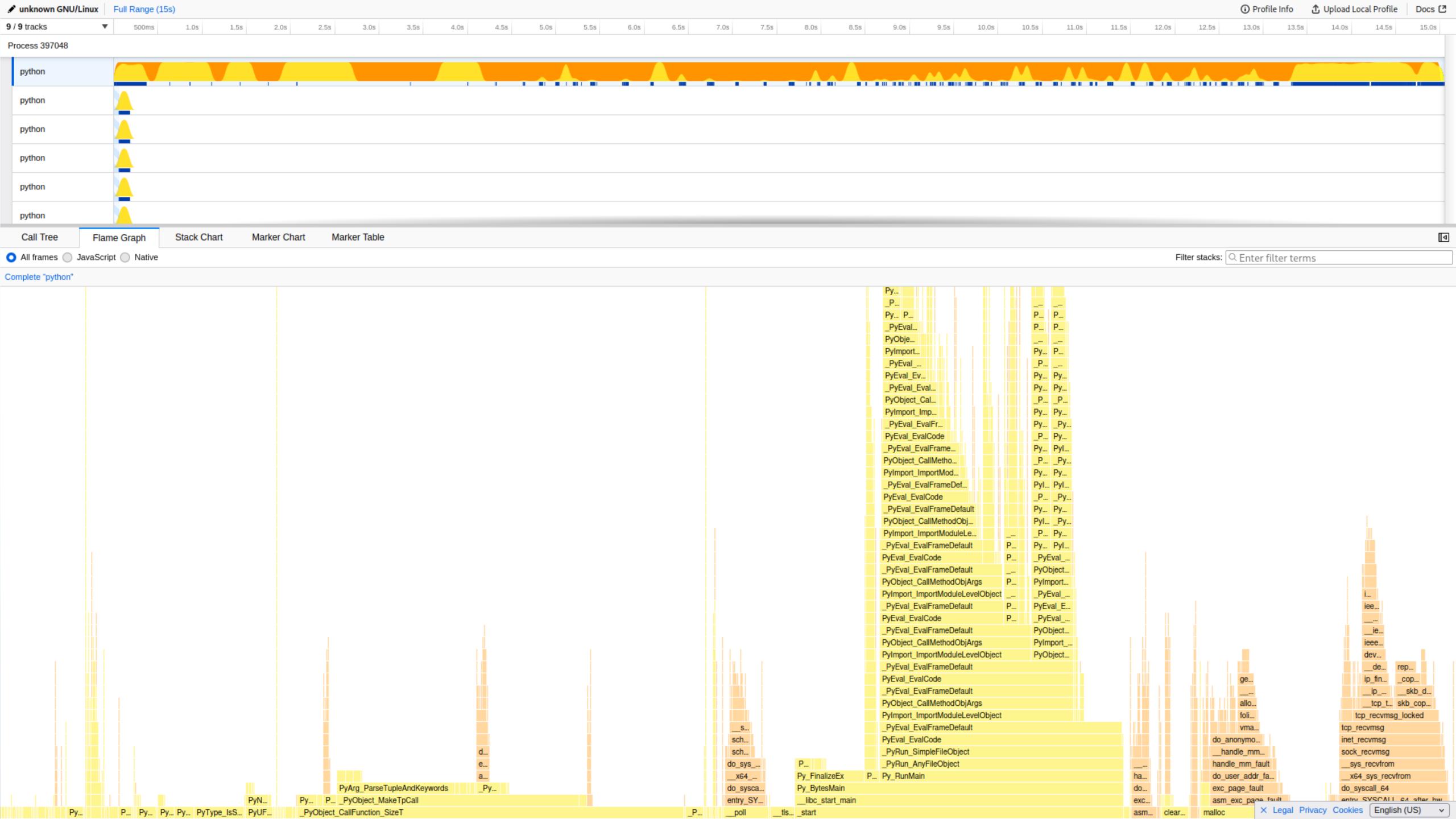


Load a profile from file Load a profile from a URL No profile has been uploaded yet!

The Firefox Profiler can also import profiles from other profilers, such as Linux perf, Android SimplePerf, the Chrome performance panel, Android Studio, or any file using the dhat format or Google's Trace Event Format. Learn how to write your own importer.

You can also compare recordings. Open the comparing interface.





PL/PYTHON FUNCTION

CALCULATING MOVING AVERAGE

```
pl/python_moving_avg.sql
CREATE OR REPLACE FUNCTION moving_average_py(value_list double precision[], window_size int)
RETURNS TABLE(avg double precision)
AS $$
   result = []
   sum = 0.0
    count = 0
    for i, value in enumerate(value_list):
        sum += value
        count += 1
        if count ≥ window_size:
            avg = sum / window_size
            result.append(avg)
            sum -= value_list[i + 1 - window_size]
    return result
$$ LANGUAGE plpython3u;
```

PL/RUST FUNCTION

CALCULATING MOVING AVERAGE

```
 pl/rust_moving_avg.rs

(myenv) root@ubuntudemo ~/pgexp/fastrx/db-bench-pl-latency/pl_rust_bemchmark # cat src/lib.rs
use pgrx::prelude::*;
#[cfg(feature = "pgrx_embed")]
::pgrx::pgrx_embed!();
::pgrx::pg_module_magic!();
#[pg_extern]
pub fn moving_average(values: Vec<f64>, window_size: i32) → TableIterator<'static, (name!(avg, f64),)> {
    let mut result = Vec::new();
   let mut sum = 0.0;
   let mut count = 0;
    for (i, &value) in values.iter().enumerate() {
        sum += value;
        count += 1;
        if count ≥ window_size {
            let avg = sum / window_size as f64;
            result.push((avg,));
            sum -= values[i + 1 - window_size as usize]; // Remove the oldest value
    TableIterator::new(result.into_iter())
```

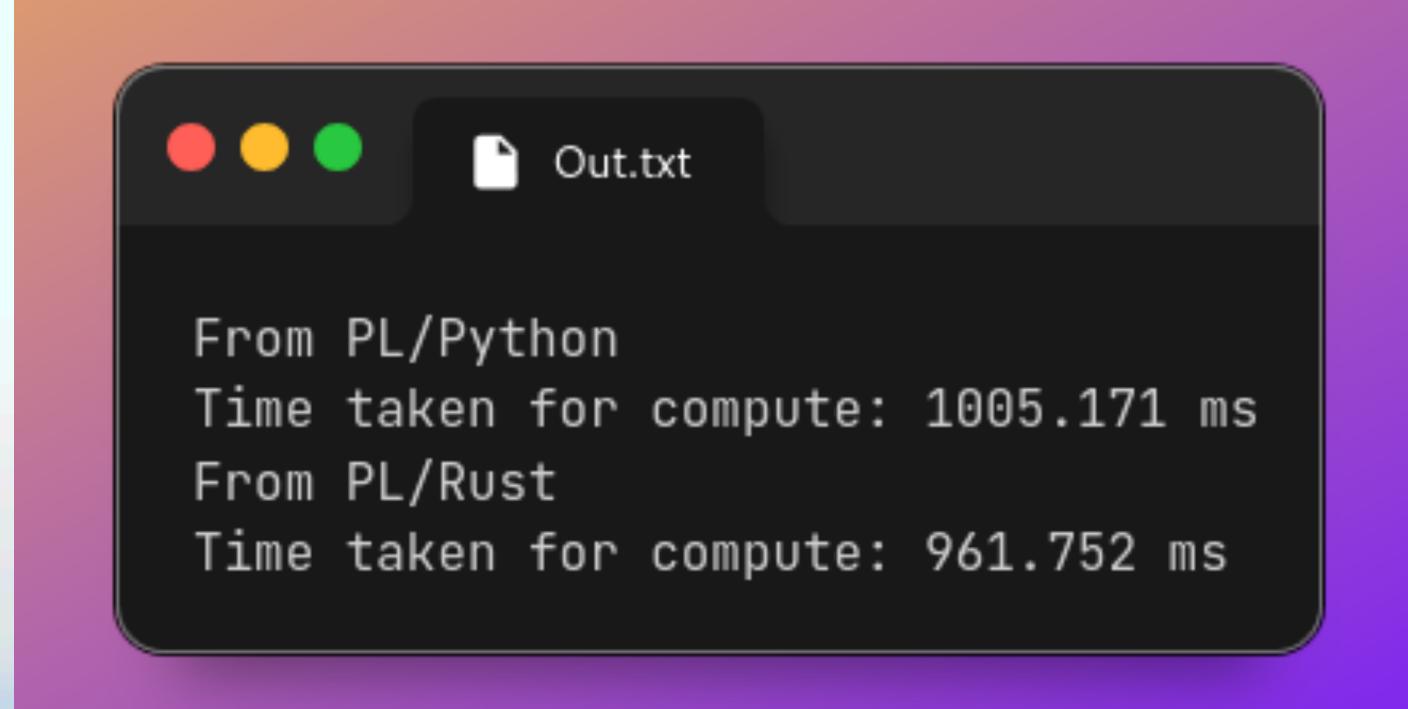
COMPARISION

For a simple moving average computation on just 1 million records, PL/Rust already outperforms PL/Python, taking ~961 ms vs. ~1005 ms. Now, imagine this pattern repeating across millions or billions of records, with even more complex algorithms and larger datasets. The performance gap doesn't just add up—it multiplies.

```
From PL/Python
Time taken for compute: 1005.171 ms
From PL/Rust
Time taken for compute: 961.752 ms
```

COMPARISION

Choosing the right language at the database level can make your queries **X times faster**, leading to huge efficiency gains at scale.



CONCLUSION

Performance is a FEATURE

Treat Performance as any Black-Box Feature.

Develop metrics for continuously measuring Performance, and report these frequently across the org

Utilize profilers from the beginning of development.

Develop performance targets early, and if performance ever drops below key levels, then performance work becomes all-hands-on-deck.

Continuously allocate time alongside all feature development to work on performance improvement/tuning.

Never accept "we'll fix performance at the end of the project", as it never works out.

"Measure What Really Matters"

John Doerr

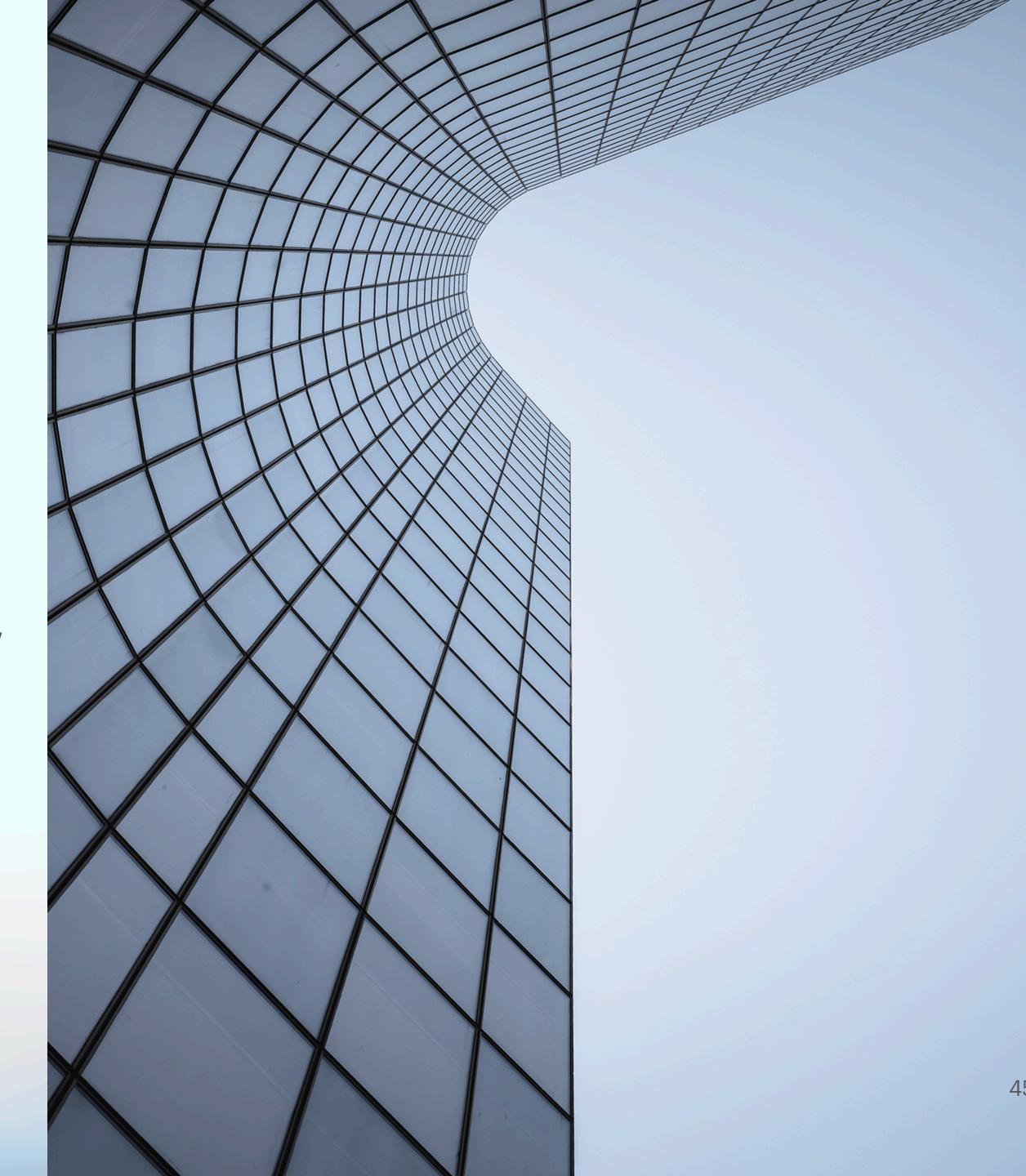
REFERENCES

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https://www.postgresql.eu/events/pgconfeu2024/sessions/session/5540/slides/584/PGRX%20PGConf.eu%20Athens%202024%20.pdf

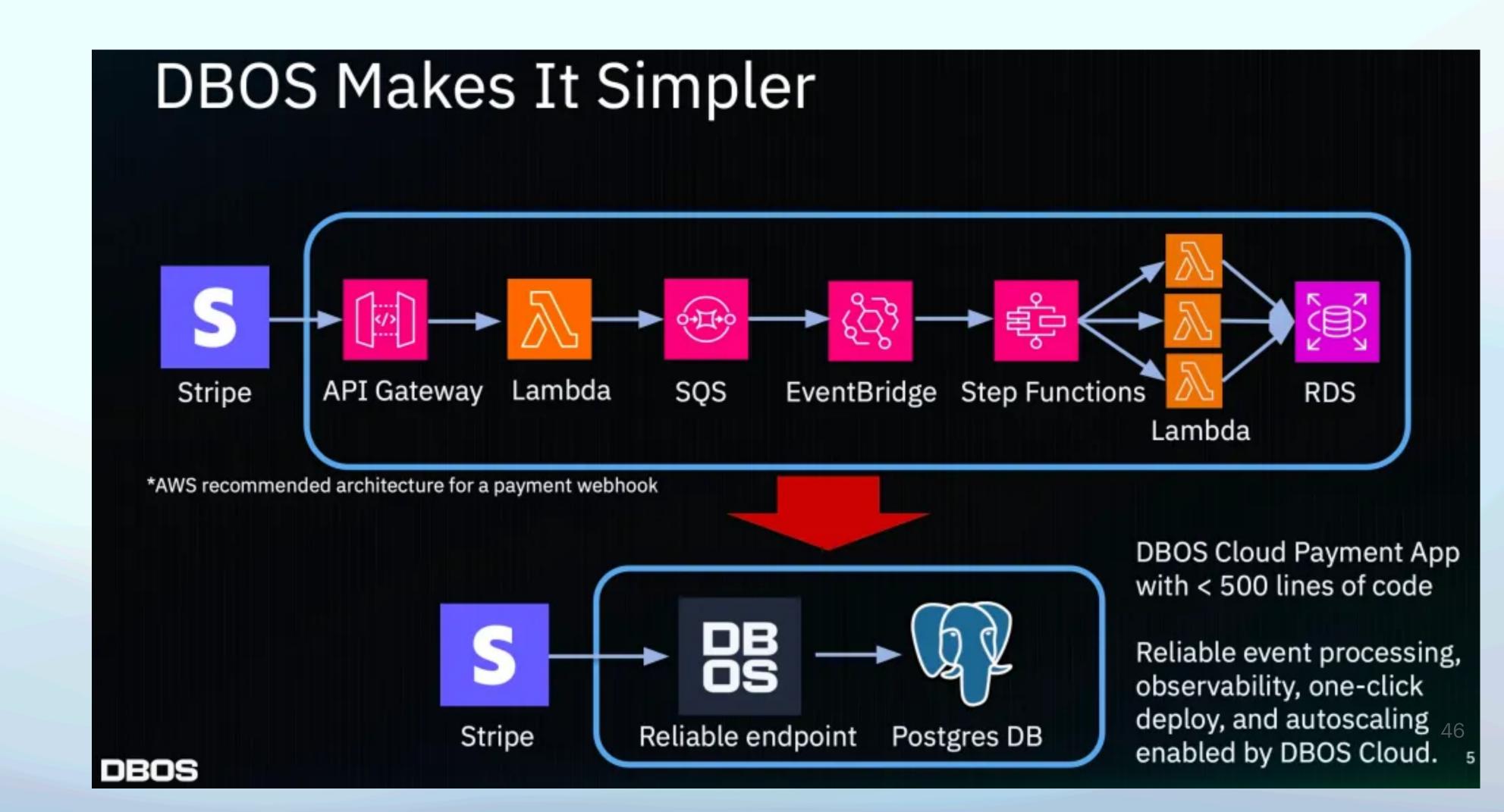
GITHUB

https://github.com/postgresnx/fastrx/



MODERN PLATFORM

DATABASE AS OS





MODERN PLATFORM

QUESTIONS

